Extracting knowledge and value from finite data (whether scarce or abundant) in an automated way is the goal of Machine Learning. It aims at giving computers the ability to learn—i.e. progressively improve performance on a specific task—with data, without being explicitly programmed.

This module offers a hands-on approach, through practical use-cases, at the general landscape of learning algorithms and the main problems they solve.

**Prerequisites**

- General knowledge on computer science.
- Work experience in a professional environment.

**Learning objectives**

After completing this course, participants will be able to:

- Link some field problems to their formal Machine Learning counterparts;
- Know the main bottlenecks and challenges of data-driven approaches;
- Know the main categories of Machine Learning algorithms;
- Know the names and principles of key algorithms in Machine Learning;
- Know the basics of common libraries.

**Key elements**

- **Dates:** February 27 to March 2, 2023
- **Duration:** 28 hours, 4 days
- **For whom:** recent graduates, jobseekers and experienced employees
- **Location:** ISAE-SUPAERO, Toulouse
- **Course fees:** €2,300
- **Language:** English

**Practical information and registration**

Jessica Alix - 05 61 33 83 91 – info.exed@isae-supaeo.fr
AIBT106 – Machine learning and data analytics
From the Advanced Master AIBT
(Artificial Intelligence and Business Transformation)

Course Content

- The data analytics workflow;
- General overview of Machine Learning;
- Unsupervised Learning;
- Geometrical approaches in Supervised Learning;
- Probabilistic approaches in Supervised Learning;
- Ensemble methods;
- Anomaly detection;
- Bio-inspired ML, Neural Networks and Deep Learning;
- Feature engineering and data preprocessing.

Teaching methods

<table>
<thead>
<tr>
<th>Teaching methods</th>
<th>Yes</th>
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<tbody>
<tr>
<td>Lectures / tutorial</td>
<td>X</td>
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<tr>
<td>Collaborative learning</td>
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<td>Flipped classroom</td>
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<td>Blended learning (online and face to face)</td>
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<tr>
<td>Learning by doing</td>
<td>X</td>
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<td>Project-based</td>
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<td>Simulation</td>
<td>X</td>
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<td>Case study</td>
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Assessment

- Hands-on evaluation on a computer (100 %)